**Getting Started** with & Refining **Online Pedagogy** & Practices

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### WEBINAR AGENDA

**1** Welcome & Introductions **Breakout Activity: What do we have in common? 02** Reviewing Modalities To be (synchronous) or not to be? That is the question. **13** Exploring Strategies Five ways to enhance the teaching & learning experience. **04** Wrapping Up Good learning design leads to good learner outcomes.

Prepare for the next session on policies & tools.



# Welcome & Introductions





#### WHAT DO WE HAVE IN COMMON?



#### **01** Minute

**Activity Setup** 

#### **03 Minutes**

Breakout Rooms

#### **04 Minutes**

Share Out



# Reviewing Modalities





#### **REVIEWING MODALITIES**



Content delivered online. Students participate from anywhere and anytime. No real-time online or in-person meetings.



Content delivered online. Students participate from anywhere. Real-time online meetings.



Content delivered online *and* in-person. Students participate in online components from anywhere.

Real-time, in-person meetings.



Content delivered online *and* in-person. Students participate from anywhere *or* in-person. Real-time in-person *and* online meetings.



# U3 Exploring Strategies





#### **EXPLORING STRATEGIES**

Community of Inquiry







Content-Activity Flow



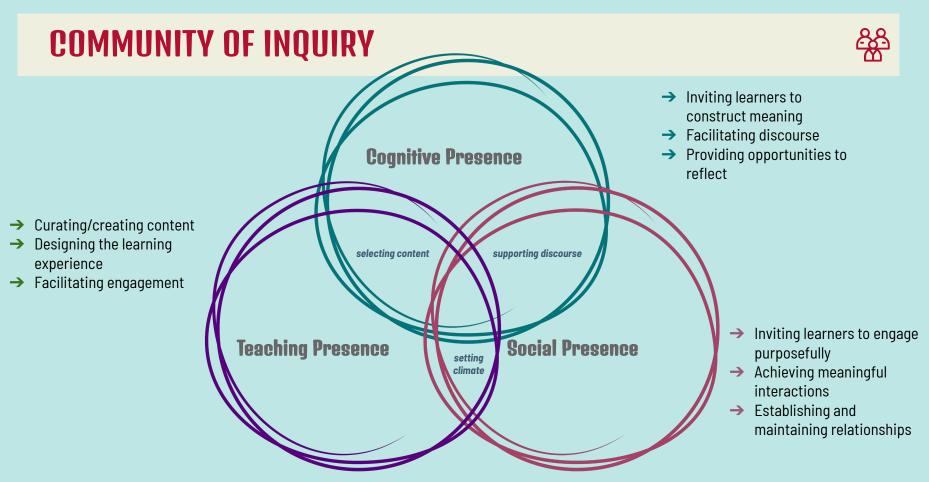


Novel Assessment



Scaffolding Activities







#### **COMMUNITY OF INQUIRY**

#### **Survey Activity**



bit.ly/coi-checkin





#### **COI SURVEY RESULTS**

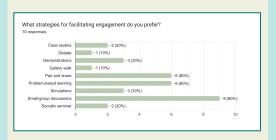






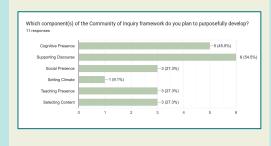


#### **Preferences**





#### **Development**









#### **COMMUNICATING ONLINE**

#### **Jamboard Activity**

#### What does communicating look like in the learning environment?

- 1. Launch the <u>Jamboard</u>
- 2. Add a sticky note to the first frame
- 3. Contribute to the discussion (aloud or in chat)
- Copy stickies from Frame 1 into the appropriate column(s) of Frame 2 or Modify a sticky to make it fit a modality



#### **CONTENT-ACTIVITY FLOW**





#### **Front-Load Content**

Learning typically occurs in a sequential order of presenting content, providing learning guidance, eliciting performance, providing feedback, and assessing performance.



#### **Flipped Content**

Learning may involve presenting content and providing guidance to learners in advance of a class meeting to focus efforts on eliciting performance, providing feedback, and assessing performance.



#### **Interweave Content**

Learning fluidly moves between presenting content in advance or in-person, providing guidance to learners in cooperation with eliciting performance, providing feedback, and assessing performance.



#### **CONTENT-ACTIVITY FLOW**

#### **Padlet Activity**

#### When and how might you implement content-activity flow in online learning?

- 1. Launch the Padlet
- 2. Consider the different combinations of modalities and strategies discussed previously
- 3. Click the white + inside the red circle (lower right corner) to add a post
- 4. Publish your perspective
- 5. Click the three-dot menu of your post and select Connect to a post; select the appropriate post



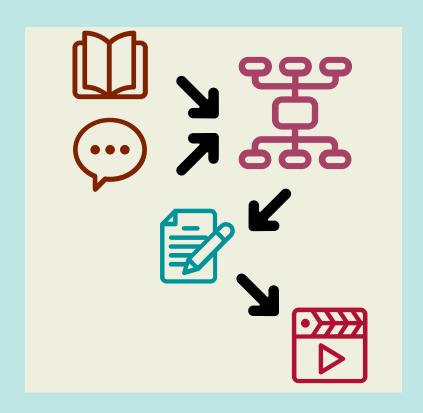




#### **SCAFFOLDING ACTIVITIES**

#### **Brainstorming/Organizing**

- While reading and discussing learning philosophies and philosophers, create a mind map to notetake main ideas.
- 2. Add a second node to the mind map for learning theories and continue to notetake.
- 3. Add a third node and brainstorm your favorite classroom engagement activities.
  - <opt: share map with a mentor for feedback>
- 4. Synthesize your mind map into a two-page written teaching philosophy statement. Submit the final mind map with the statement.
- 5. Record a 2-minute video/audio reflection of mind map development and positional shifts.



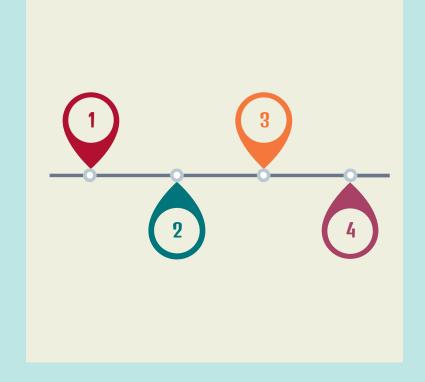




#### **SCAFFOLDING ACTIVITIES**

#### **Building Skills**

- 1. Introduce content standards and deconstruct components in Breakout Rooms. Share out.
- 2. Introduce objective construction and engage in co-constructing quality learning objectives aligned to a target standard on a Whiteboard.
- 3. Introduce types of assessment and have students knowledge check using a live survey.
- 4. *Individual assignment:* Deconstruct one of X sample lesson plans and prepare a written evaluation on the quality of its construction.





#### **NOVEL ASSESSMENT**





#### Peer Feedback

Traditional or mediated discussions on an assignment concept. Constructive criticism of an artifact.



#### **Collaborative Construction**

Co-writing documents or note taking. Information visualization. Annotating documents.



#### **Embedded Reflections**

Formative video or audio recording at milestones. Written components of an assignment.



#### **Design Justifications**

Summative reflection on why feedback was/was not incorporated into final product.



### 04 Wrapping Up





#### WRAPPING UP

Good learning design



Good learning outcomes







# Reflecting





### I WONDER

- 1. What tools can I use to enact these strategies?
- 2. What federal or institutional policies govern my actions as an online educator?
- 3. How do these guide my learning design decision-making?



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#### **Up Next:**

Practical Guidance for Online Pedagogy & Practices May 16 @ 1-2:30 CT





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